**Resume for Janus Djurhuus Rose**

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| **Digital Art Director**2014 - PresentUdviklings- og Forenklingsstyrelsen (formerly SKAT) | In my capacity as Digital Art Director at [Udviklings- og Forenklingsstyrelsen](https://ufst.dk/), I have spearheaded transformative initiatives aimed at enhancing the user experience and overall design landscape for the [Ministry of Taxation](https://skm.dk/).Key Achievements:- Developed a comprehensive [Design System for the Ministry of Taxation](https://skat.dk/ds/), encompassing a vast library of components, code snippets, visual examples, and guidelines for UX, CVI, non-functional requirements, and more. This system harmonizes the entire eco-system of the Ministry and its associated agencies.- Expanded my role from visual design to formulating universal design guidelines, incorporating branding/CVI, UX/WCAG2, and technology. This approach aims to create user-friendly, robust, and scalable designs for both private users and businesses in Denmark.- Initiated and fostered a green IT mindset within the agency by establishing a forum for knowledge exchange and networking with like-minded individuals. Engaged in the [FODS initiative](https://digst.dk/digital-transformation/digital-groen-omstilling/groen-databehandling-og-opbevaring/) to contribute to [the national standard for green IT purchases](https://denansvarligeindkober.dk/baeredygtighedskrav?kategori=p4), akin to an ø-mærke for IT purchases.- Cultivated strong relationships with the Ministry of Taxation through continuous delivery of designs and effective communication. Ensured alignment with CVI and brand values as defined in the Design System.- Assumed the responsibility of mentoring new designers and developers through 1-1 sessions and participation in our UX-CoP, leading to the establishment of a robust network of satisfied colleagues.- Acquired proficiency in coding markup languages such as HTML, CSS, and MDX to optimize designs within technical constraints. Collaborated closely with developers on GitHub, fostering a seamless workflow.- Currently contributing to the improvement of [Vurderingsportalen](https://www.vurderingsportalen.dk/), one of the most critically assessed public IT systems. Providing strategic guidance and coaching colleagues to navigate the challenges of this demanding workplace. |
| **Owner**Janus Djurhuus Rose - Digital Design2004 - Present | I have collaborated to transform clients' ideas into highly valued digital products, specializing in digital designs and products. I've dedicated substantial time to gather feedback and enhance graphic design, animations, and illustrations.I've worked with a diverse clientele, which includes prominent organizations such as:- Novo Nordisk- Danish Police- DanChurch Aid (Folkekirkens Nødhjælp)- IT-University of Copenhagen- Green Left (SF)as well as numerous other clients and start-ups. |
| **Chief Design Officer**Orango ApS2014 | In my role as Chief Design Officer at Orango, I independently developed the company's new brand and design guidelines.I collaborated with key clients, ensuring their requirements were seamlessly integrated into web presence and design production while adhering to established guidelines or created new ones. |

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| **Webmaster**Top-Toy2012 - 2014 | During my tenure at Top-Toy, the largest toy vendor in Scandinavia with renowned chains BR and ToysRUs, I played a pivotal role in enhancing their digital presence. While their physical stores were well-established, the digital landscape posed a more competitive challenge.I strengthened their digital presence by creating digital products that held significant communication and commercial value. Additionally, I broadened my scope of responsibility by working with websites such as br.dk, br.se, br.fi, br.no, br.is, br.de, as well as toysrus.dk, toysrus.se, toysrus.fi, toysrus.no, toysrus.is, and toysrus.de. Moreover, I successfully implemented a new online catalog covering the entire Scandinavian and German region. |
| **Designer**Proinvestor ApS2010 - 2012 | ProInvestor was a dynamic startup that operated as a web community driven by active user feedback and investor capital.I collaborated closely with the CEO to establish a comprehensive design guideline. This guideline encompassed the brand and all associated commercial products, spanning animation, print production, UI, and the user journey, including a highly popular stock game. |

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| **Areas of Expertise**- Design Systems- Digital Design- HTML/CSS/MDX- StoryBook.js- Bootstrap 4- UX- Graphics- Infographics**Areas of Working Knowledge**- Accessibility (WCAG)- Content Management Systems (CMS)- Search Engine Optimization (SEO)- Animation-Green IT | **Software**-Adobe package-Github - Jira- Visual Studio Code- Axure- Figma- Windows, Mac OS- Office for Windows, OpenOffice**Education**- MSc in IT (Cand. IT), IT-University of Copenhagen, 2009- B.A. in Industrial Design, Design College Hojer, 2002**Languages**- Danish: Native Speaker- English: Fluent- German: Proficient |
| **Contact Info** | janusrose@gmail.com+45 6130 4640[My LinkedIn](https://www.linkedin.com/in/janusrose/)[My portfolio](https://janus-pf.dk/) |